



## **Muskoka Parry Sound Hockey League Playoff Rules 2015**

### **General Rules**

1. All teams must be ready 15 minutes prior to scheduled game time.
2. All teams receive a 3 minute warm up period.
3. Each team shall be entitled to one 30 second timeout during regulation time only.
4. All games shall be a minimum of 10-10-15 minute stop time periods.
5. Floods are between games only.
6. All referee decisions are final.
7. Only Coaches and Managers can present disputes to host Centre officials.

### **Mercy Rule**

8. Straight time shall be invoked in the third period of any game where the goal differential exceeds 4. Stop time shall be reinstated if the differential becomes less than 4.

### **Overtime Rules**

#### **Sudden Victory**

- \*No player changes during stops in play
- \*3 minute straight time periods
- \*1st 4 on 4
- \*2nd 3 on 3
- \*3rd 2 on 2
- \*4th 1 on 1
- \*5th 4 on 4, etc.

- Penalties shall be served during all periods unless a team is reduced to no skaters.
- If this occurs, the opposing team adds a skater. Goalies must remain on the ice in overtime. Minor penalties during straight time shall be 3 minutes.

### **Round Robin Points**

All games will be decided with a win and seeding for the final rounds will be based on most wins during the round robin.

## **Tie Breaker**

In the event teams are tied, the following procedure will apply.

- (a) Head to head competition; the winner of the game between the two teams gets the higher seeding.
- (b) If three or more teams are tied, the seeding of the tied teams will be based on penalty minute totals. A team with lower total penalty minutes\*\* shall be seeded higher.
- (c) If still tied, the team with the least number of goals against will be seeded higher.
- (d) If still tied, the team with the most goals for will be seeded higher.
- (e) If teams are still tied, seeding will be determined by a coin toss.

NOTE: \*\*For purposes of section (b), including straight time infractions, penalty minutes shall be assigned as follows:

Minors: 2 minutes

Majors: 5 minutes

Misconducts: 10 minutes for each infraction noted on the gamesheet